

Numerical methods in (non-hyperbolic) chaos

Part 2: Monte Carlo sampling

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How rigorous to be?

- As with paper calculations, there are different levels of rigour.
- They are all useful!
 - We regularly make mathematical hypotheses based on inductive (scientist-style) reasoning.

Suppose we use algorithm A to compute proposition X . We could have:

1. X is definitely, mathematically true (i.e. A constitutes a proof).

Example: The Lorenz flow is a Geometric Lorenz flow (Tucker 1999)

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Example: Running some proven-to-work approximation algorithm but not keeping track of the errors.

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Example: Running some proven-to-work approximation algorithm but not keeping track of the errors.

1. We have a good idea of how to prove A converges, (2) would be true if we did that.

Example: Minor extensions of existing algorithms. "What if we used a Lipschitz observable instead of C^1 like in the theorem"

1. A would converge if clearly true condition C holds, (2) or (3) would be true if we could prove C .

Example: Assuming a dynamical system that appears to be chaotic, exponentially mixing, etc, is actually those things

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Example: Applying an algorithm proven for Anosov maps to a non-uniformly hyperbolic map

1. We have some formal calculation/intuition that A should compute X (usually plus some evidence in practice).

Example: Dynamic mode decomposition, etc

All of these are useful for both mathematicians and scientists!

Non-uniformly hyperbolic systems will almost always fall into cases 4–6.

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Non-uniformly hyperbolic systems will almost always fall into cases 4–6.

General exercise: find or recall examples of numerics that you have seen corresponding to cases 1–6.

Last lecture:

- Physical measures are important
- For most (ie non-structurally stable) systems it is hard or impossible to make a priori bounds

Estimating a physical measure is easiest done in a weak sense, i.e. by estimating integrals against bounded observables

$$\int_{\mathcal{M}} A \, d\mu.$$

We could try doing this by computing a Birkhoff sum. But how can we know our estimates are correct?

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Meta-theorem (truth level 4): For regular enough functions $A : M \rightarrow \mathbb{R}$ and n large enough, $A(x)$ and $A(f^n(x))$ are close to being uncorrelated.

The consequence is that a lot of properties that are true of *i.i.d.* random variables also hold for chaotic signals. We can use this to our advantage...

Monte Carlo estimation: *i.i.d.* case

Suppose we have probability measure $\mu \in \mathcal{P}(\mathcal{M})$, "observable" function $A \in L^1(\mathcal{M}, \mathbb{R})$.

We are given ind. samples $A(x_1), A(x_2), \dots, A(x_M) \sim \mu$.

We want to estimate $\int_{\mathcal{M}} A \, d\mu$.

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We are given ind. samples $A(x_1), A(x_2), \dots, A(x_M) \sim \mu$.

We want to estimate $\int_{\mathcal{M}} A \, d\mu$.

Theorem (Strong Law of Large Numbers): With probability 1,

$$\bar{A}_M := \frac{1}{M} \sum_{m=1}^M A(x_m) \rightarrow \int_{\mathcal{M}} A \, d\mu$$

as $M \rightarrow \infty$.

So, we can estimate the average by taking a really large sample:

So, we can estimate the average by taking a really large sample:

In [384]:

```
A(x) = x^(-0.9)
using QuadGK
expectationA = quadgk(A,0,1)[1] # true expectation of A
```

Out[384]:

```
9.999999279144092
```


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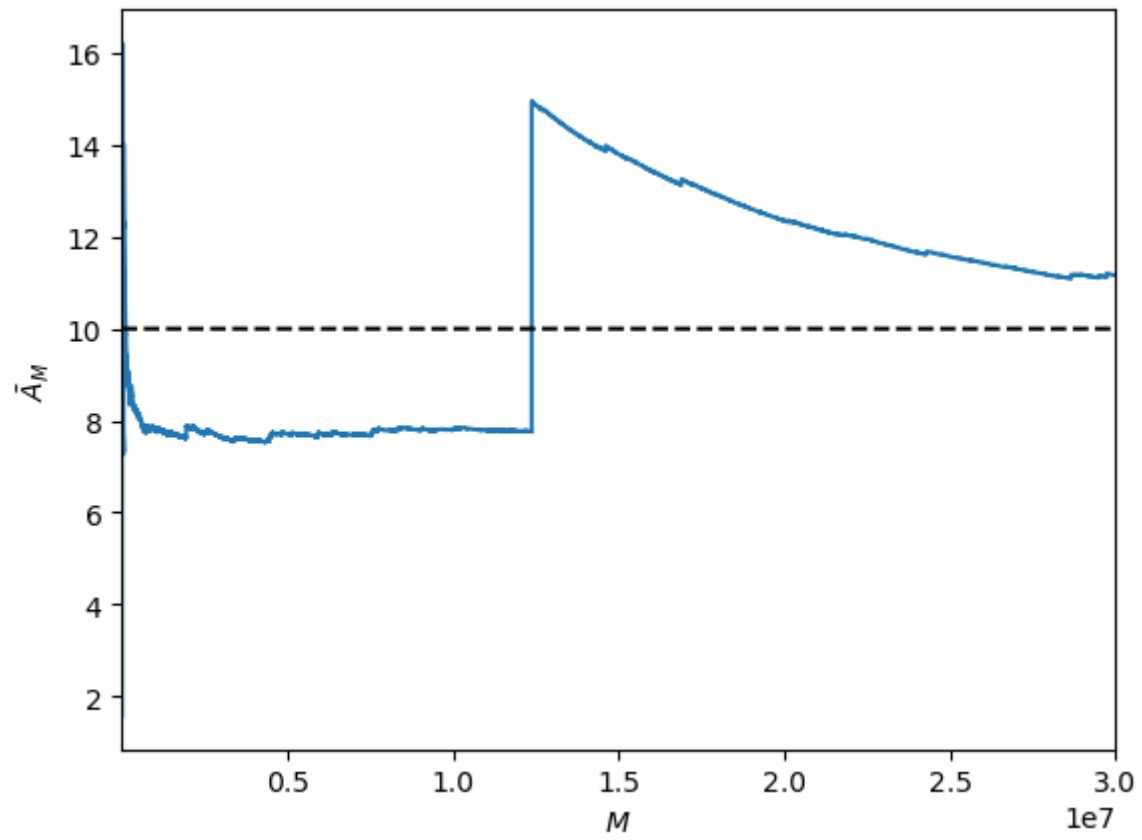
In [387]:

```
Mmax = 30000000

sample = rand(Mmax) #  $\mu$  is uniform on  $[0,1]$ 

plot(1:Mmax, cummean(A.(sample[1:Mmax])))
xlabel("\$M\$"); xlim(1,Mmax)
ylabel("\$\bar{A}_M\$")

plot(1:Mmax, fill(expectationA, Mmax), "k--");
```



So: we want some quantitative convergence estimates!

Convergence rates

The SLLN says:

"If an expectation of A exists, then sample means of A will converge."

This is as general as possible, and completely qualitative: there are L^1 functions A for which the sample means converge arbitrarily slowly.

To get quantitative convergence rates, we will need *quantitative assumptions* on A (in particular, on its tails).

Let's make a strong quantitative assumption on the tails of A : A is bounded (or $A \in L^\infty(\mu)$).

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Theorem (concentration bound): Suppose A is a bounded random variable. In particular suppose $|A - \mathbb{E}[A]| \leq \alpha$ and $\mathbb{V}[A] \leq \sigma^2$. Then

$$\mathbb{P}[|\bar{A}_M - \mathbb{E}[A]| > w] \leq 2 \exp\left(-\frac{w^2}{2\sigma^2/M} (2 - e^{w\alpha/\sigma^2})\right)$$

as $M \rightarrow \infty$.

This says that except at the tails ($\bar{A}_M \geq \sigma^2/\alpha$) then \bar{A}_M has exponential decay like a normal random variable of standard deviation σ/\sqrt{M} .

Note also that $\mathbb{V}[A] \leq \alpha$.

Example: μ is uniform on $[0, 1]$, $A = \sin(100/x)$. (So $\sigma \leq \alpha \leq 2$.)

We can therefore estimate

In [389]:

```
using Statistics
M = 10000; A(x) = sin(100/x)

sample_means = Array{Float64}(undef,100)
for i = 1:100 # generate 100 sample means
    x_vector = rand(M) # generate M sample points
    sample_means[i] = mean(A.(x_vector))
end
```

In [392]:

```
using Roots
a = 2; σ = true_σ
w = fzero(w->log(2exp(-w^2/(2σ^2/M))*(2-exp(w*a/σ^2)))/0.1, 1/sqrt(M))
```

Out[392]:

```
0.01795346111089137
```

In [392]:

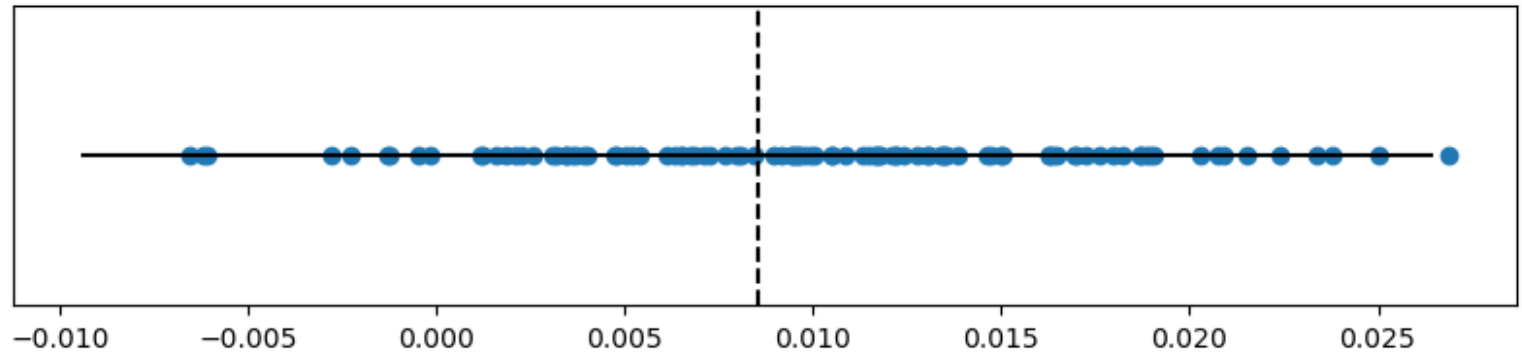
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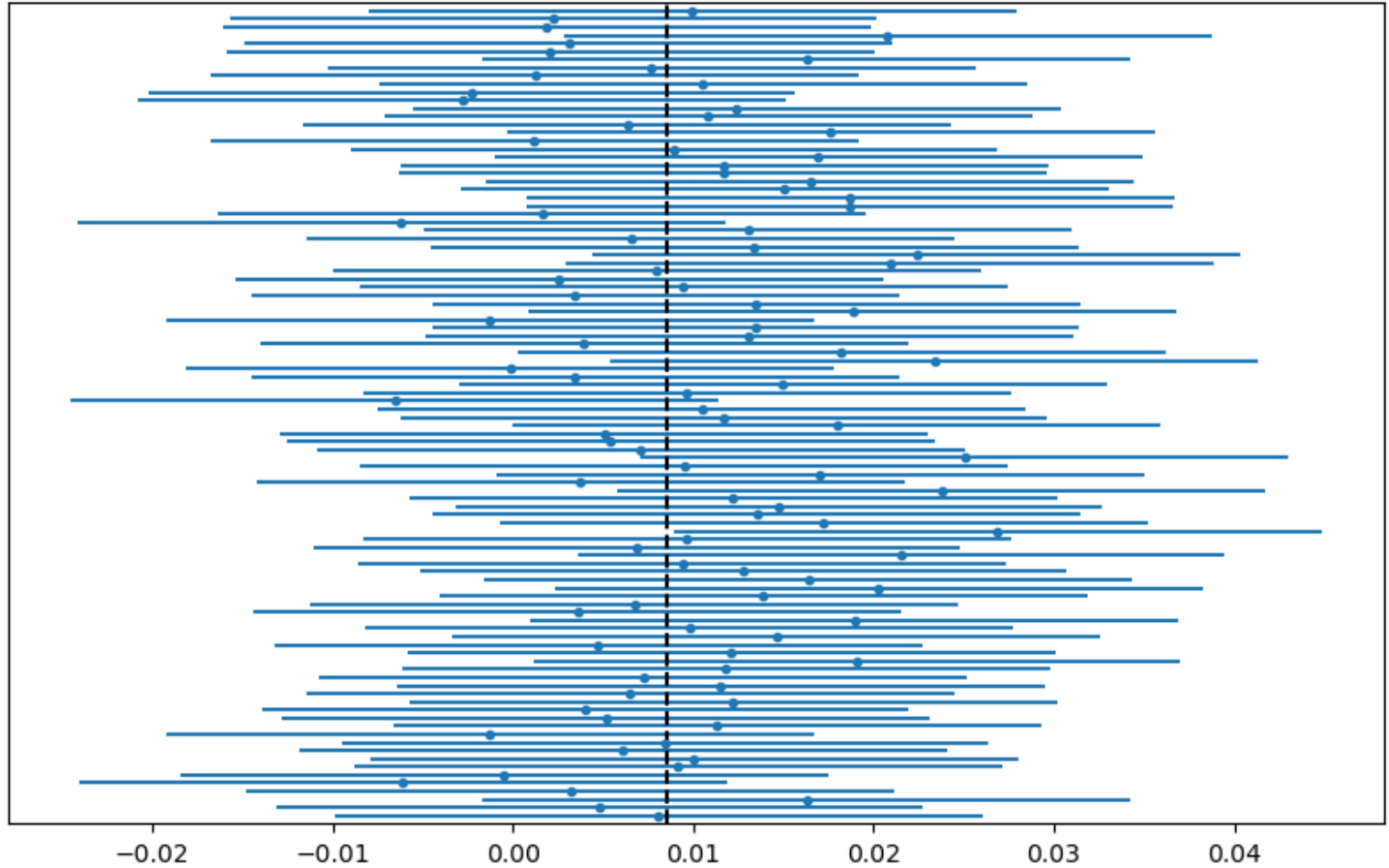
```
figure(figsize=(10,2))
scatter(sample_means, zeros(100))
errorbar([true_Amean], [0], xerr=[w], c="k")
plot(fill(true_Amean, 2), [-1, 1], "k--"); ylim(-1, 1)
yticks([]);
```



Our theorem tells us that \bar{A}_M are w close to $\mathbb{E}[A]$ almost always, but we can swap which of the two we put the error bound on:

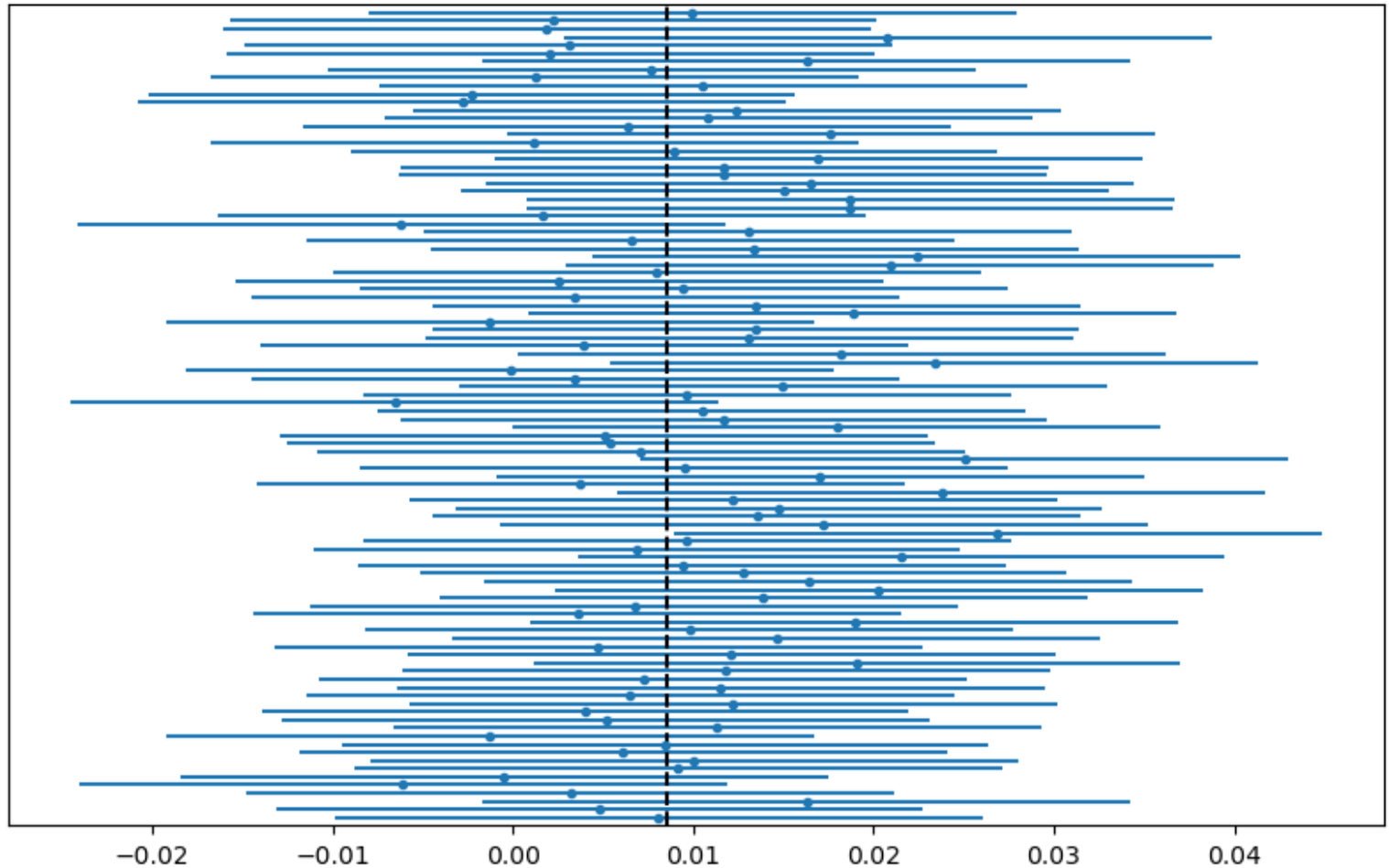
In [394]:

```
figure(figsize=(10,6))
errorbar(sample_means,1:100,xerr=w,linestyle="",marker=".")
plot(fill(true_Amean,2),[0,101],"k--"); ylim(0,101)
yticks([]);
```



In [394]:

```
figure(figsize=(10,6))
errorbar(sample_means,1:100,xerr=w,linestyle="",marker=".")
plot(fill(true_Amean,2),[0,101],"k--"); ylim(0,101)
yticks([]);
```



We are only asking for the true mean to lie inside the sample mean 90% of the time. So

our error bars are a bit wide.

Central Limit Theorem

The central limit theorem gives us asymptotically the correct bounds:

Theorem (CLT): Suppose A has bounded variance σ^2 . Then for all $\theta \in \mathbb{R}$,

$$\lim_{M \rightarrow \infty} \mathbb{P} \left[|\bar{A}_M - \mathbb{E}[A]| > \frac{\theta}{\sqrt{M}} \right] = 2\mathbb{P}(\mathcal{N}(0, \sigma^2) > \theta)$$

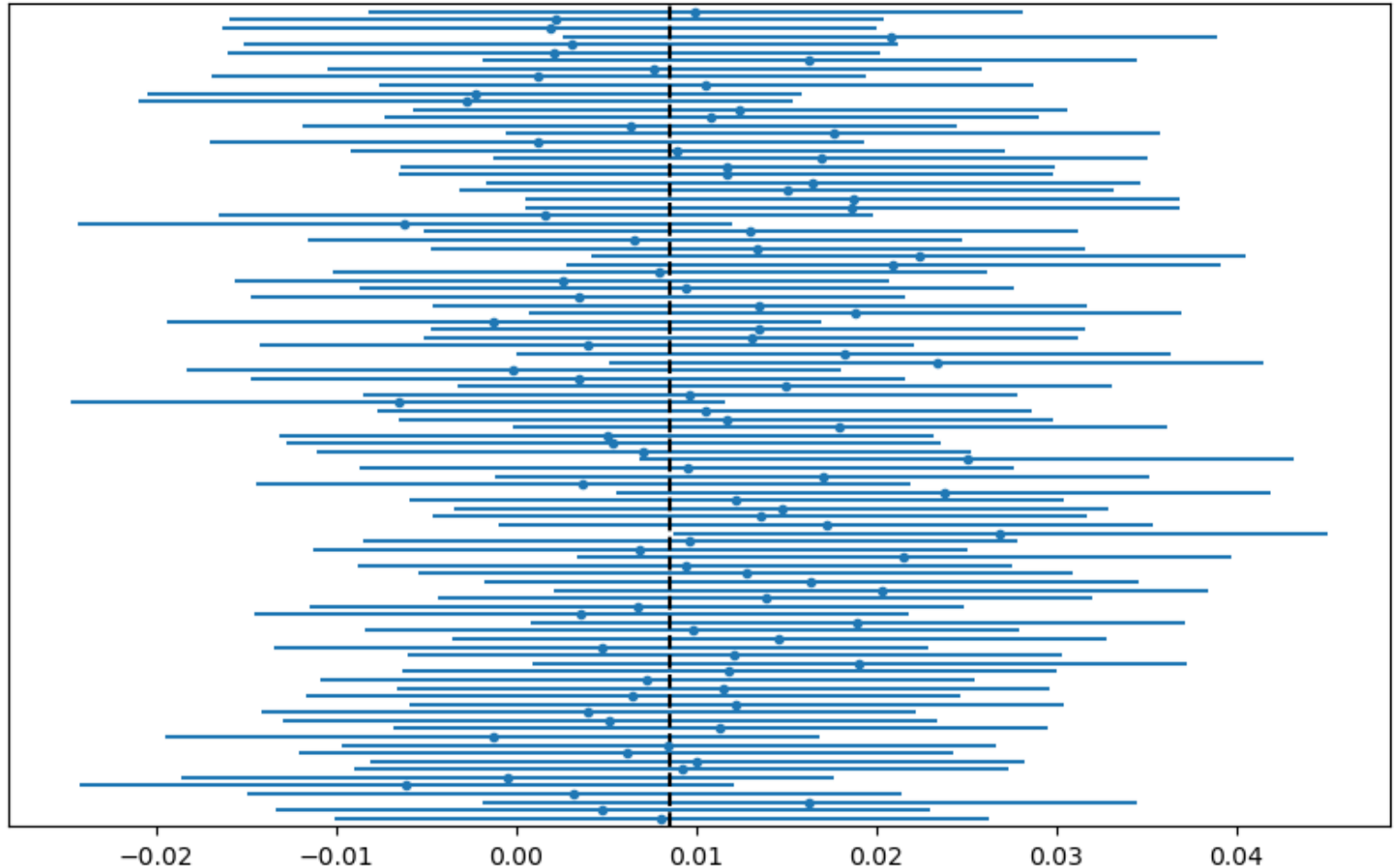
Again, this is qualitative. There are ways to make it tighter, but statisticians have some guidelines for when it's reasonable to use in statistical tests:

- M is sufficiently large (≥ 20 for unimodal data with short tails), or
- the distribution of $A(x)$ already approximates a Gaussian

In [397]:

```
using Distributions
w = cquantile(Normal(0,true_σ),0.01/2)/sqrt(M)

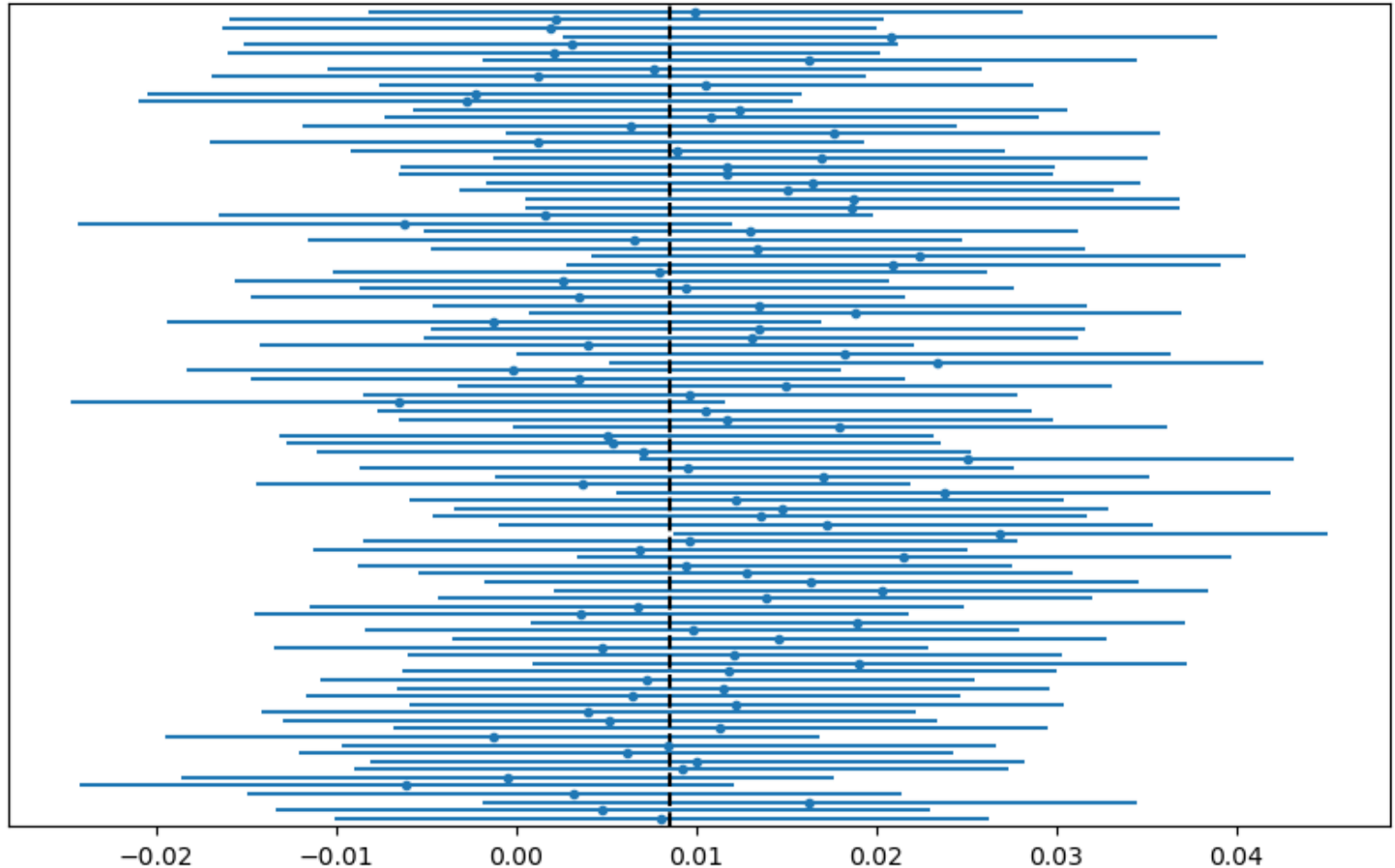
figure(figsize=(10,6))
errorbar(sample_means,1:100,xerr=w,linestyle="",marker=".")
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yticks([]);
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plot(fill(true_Amean,2),[0,101],"k--"); ylim(0,101)
yticks([]);
```



OK, but we don't expect to know the true variance either. How to estimate?

Basic estimator for $\mathbb{V}(A)$ (implemented in `std` etc):

$$s_M^2 = \frac{1}{M-1} \sum_{m=1}^M (A(x_m) - \bar{A}_M)^2$$

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$$s_M^2 = \frac{1}{M-1} \sum_{m=1}^M (A(x_m) - \bar{A}_M)^2$$

If $A(x_m)$ are Gaussian, then

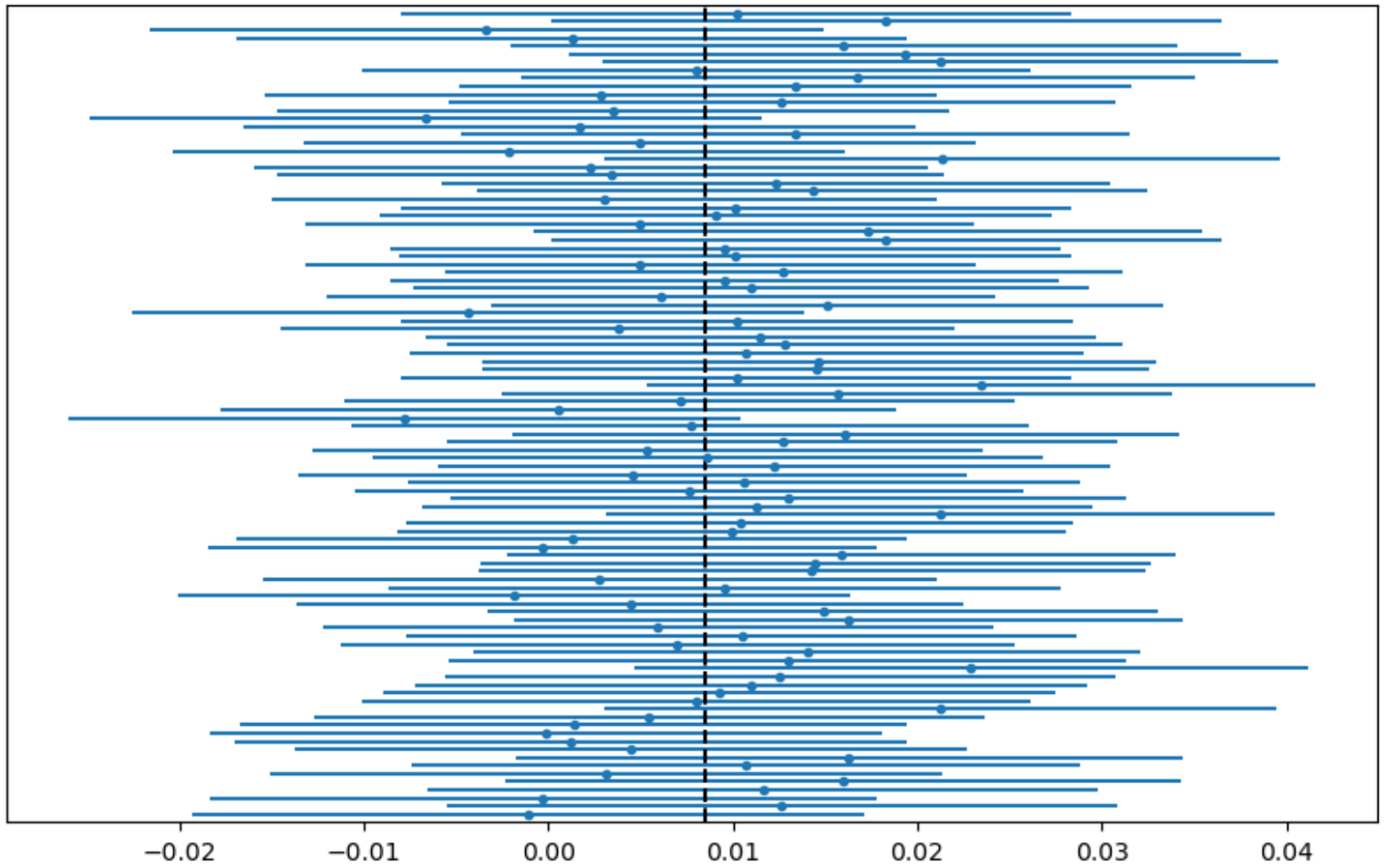
$$\sqrt{M} \frac{\bar{A}_M - \mathbb{E}[A]}{s_M} \sim t_{M-1}$$

In [399]:

```
sample_means = Array{Float64}(undef,100)
sample_stds = Array{Float64}(undef,100)
for i = 1:100 # generate 100 sample means
    x_vector = rand(M) # generate M sample points
    sample_means[i] = mean(A.(x_vector))
    sample_stds[i] = std(A.(x_vector))
end

tconst = quantile(TDist(M-1),0.01/2)/sqrt(M)

figure(figsize=(10,6))
errorbar(sample_means,1:100,xerr=tconst*sample_stds,linestyle="",marker=".")
plot(fill(true_Amean,2),[0,101],"k--"); ylim(0,101)
yticks([]);
```

Estimating physical measures

We want to find a variable whose expectation is $\int_M A \, d\rho$, but we can't always directly access ρ .

Since

$$B_N(x) = \frac{1}{N} \sum_{n=0}^{N-1} A(f^n(x)), \quad x \sim \mu$$

is bounded and converges to $\int_M A \, d\rho$ almost surely as $N \rightarrow \infty$ if $d\mu = h \, dx$, we could try to use that.

i.e.

$$\sqrt{M}(\overline{(B_N)_M} - \mathbb{E}[B_N]) \rightarrow \mathbb{N}(0, \mathbb{V}[B_N])$$

But we don't actually know much about $\mathbb{E}[B_N]$:

- Almost sure convergence is not the same as convergence in expectation
- Convergence rates?

Need an "obviously true" condition...

Exponential decay of correlations (from Lebesgue)

We need some **"obviously" true condition C**:

Suppose A is sufficiently regular and μ is sufficiently nice (e.g. absolutely continuous with respect to Lebesgue). Then there exist $p \in \mathbb{N}_+$ and $\lambda_2 < 1$ independent of A, μ ,

$$\int_M A \circ f^n d\mu = \int_M A d\rho \int_M d\mu + \sum_{q=1}^{p-1} c_q \xi^{qn} + Q_n$$

where $\xi = e^{2\pi i/p}$ and $|Q_n| < C\lambda_2^n$ (C could be very large).

We can then estimate:

$$\begin{aligned}\mathbb{E}[B_N] &= \int_M \frac{1}{N} \sum_{n=0}^{N-1} A(f^n(x)) \, d\mu = \int_M A \, d\rho + \frac{1}{N} \sum_{q=1}^{p-1} c_q \frac{1 - \xi^{qN}}{1 - \xi^q} + \frac{1}{N} \sum_{n=0}^{N-1} Q_n \\ &= \int_M A \, d\rho + \mathcal{O}\left(\frac{1}{N}\right)\end{aligned}$$

In [400]:

```
function birkhoff_mean( f, # map
                      A, # observation function
                      N; # time series length
                      x0=rand() # initial value

    x = x0

    birkhoff_sum = 0.
    for n = 1:N
        birkhoff_sum += A(x)
        x = f(x)
    end
    birkhoff_sum / N # mean
end
```

Out[400]:

```
birkhoff_mean (generic function with 1 method)
```

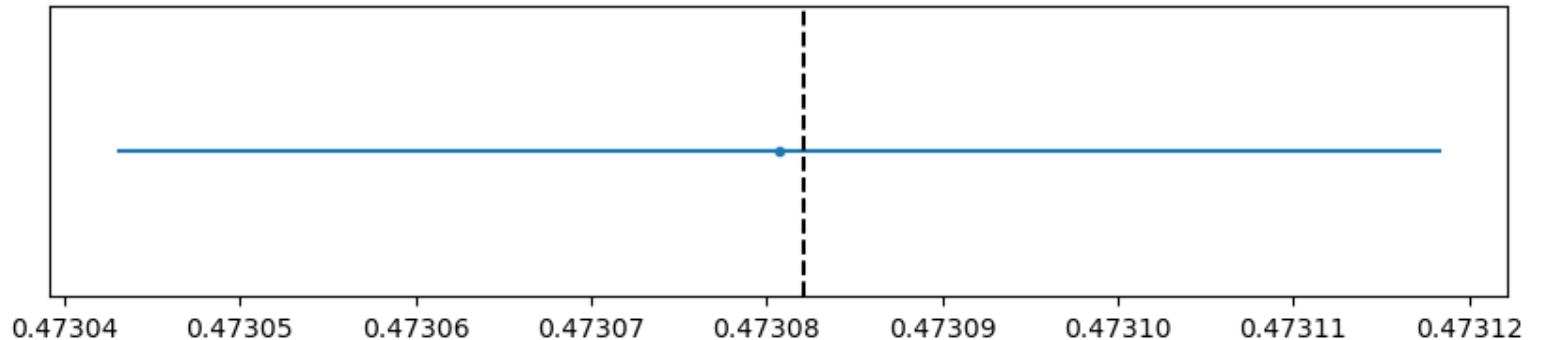
In [405]:

```
M = 200; N = 30000
means_of_birkhoff_means = Array{Float64}(undef,100)
stds_of_birkhoff_means = Array{Float64}(undef,100)
f(x) = 3.8x*(1-x); A(x) = x^2

birkhoffmeans = Array{Float64}(undef,M)
for m = 1:M # generate M birkhoff means
    birkhoffmeans[m] = birkhoff_mean(f,A,N;x0=rand())
end
mean_of_birkhoff_means = mean(birkhoffmeans)
std_of_birkhoff_means = std(birkhoffmeans)

tconst = quantile(TDist(M-1),0.05/2)/sqrt(M)

figure(figsize=(10,2))
errorbar(mean_of_birkhoff_means,[1],xerr=tconst*std_of_birkhoff_means,linestyle="",marker=".")
plot(fill(true_logistic38mean,2),[0,101],"k--"); ylim(0,2)
yticks([]);
```



Let's instead try to have some spin-up:

$$B_{N_0, N} = \frac{1}{N} \sum_{n=0}^{N-1} A(f^{n+N_0}(x)), x \sim \mu$$

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$$B_{N_0, N} = \frac{1}{N} \sum_{n=0}^{N-1} A(f^{n+N_0}(x)), x \sim \mu$$

$$\begin{aligned} \mathbb{E}[B_{N, N_0}] &= \int_M \frac{1}{N} \sum_{n=0}^{N-1} A(f^{n+N_0}(x)) d\mu = \int_M A d\rho + \frac{1}{N} \sum_{q=1}^{p-1} c_q \xi^{qN_0} \frac{1 - \xi^q}{1 - \xi^q} + \frac{1}{N} \\ &\quad \sum_{n=0}^{N-1} Q_{n+N_0} \\ &= \int_M A d\rho + \mathcal{O}\left(\frac{1}{N} \lambda^{-N_0}\right) \end{aligned}$$

if N is a multiple of p .

In [407]:

```
function birkhoff_mean( f, # map
                      A, # observation function
                      N; # time series length
                      N0=0, # spinup time
                      x0=rand()) # initial value

    x = x0
    for i = 1:N0 #spin-up time
        x = f(x)
    end

    birkhoff_sum = 0.
    for n = 1:N
        birkhoff_sum += A(x)
        x = f(x)
    end
    birkhoff_sum / N # mean
end
```

Out[407]:

```
birkhoff_mean (generic function with 1 method)
```

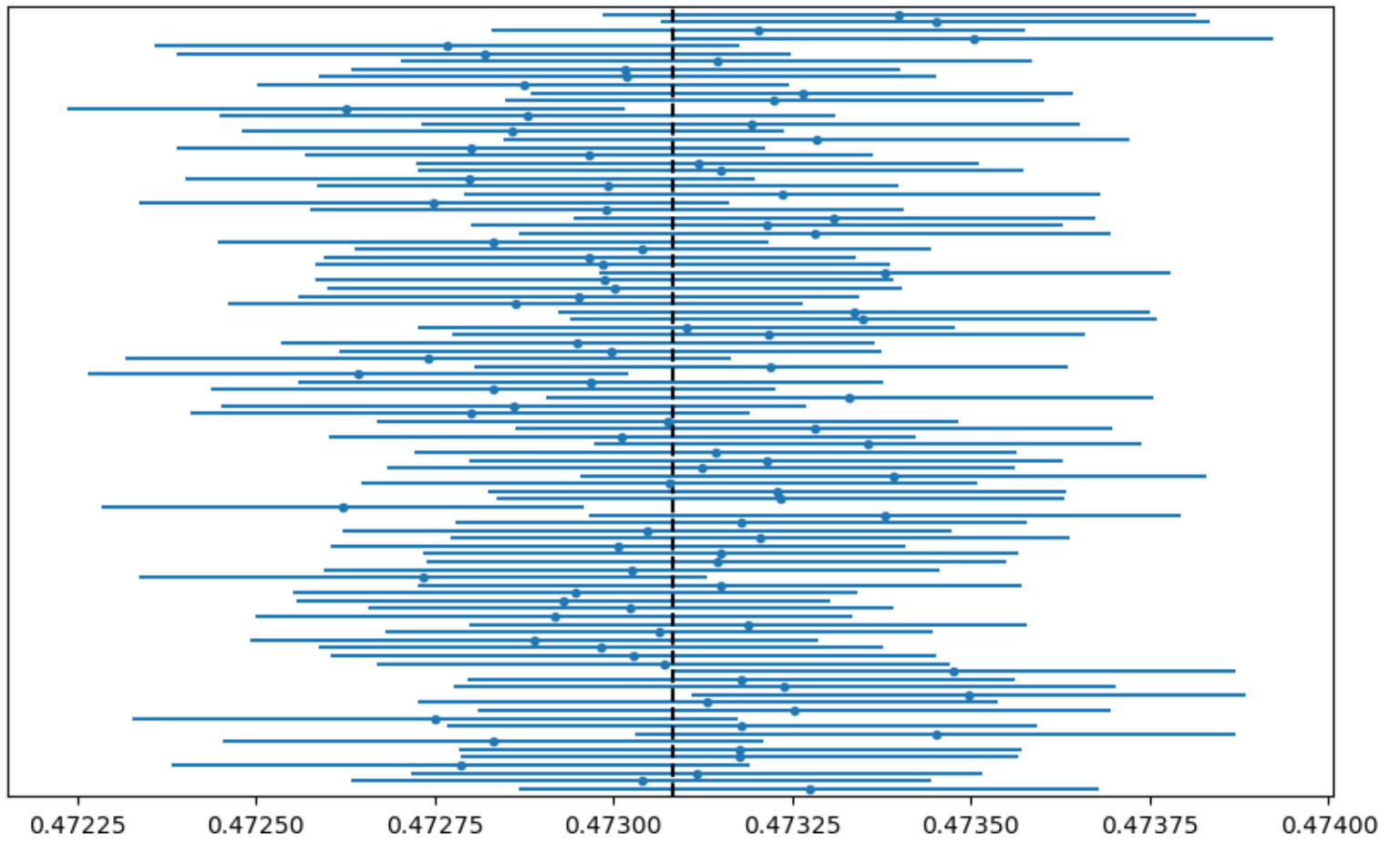
In [408]:

```
M = 200; N = 300; N0 = 10000
means_of_birkhoff_means = Array{Float64}(undef,100)
stds_of_birkhoff_means = Array{Float64}(undef,100)

for i = 1:100 # generate 100 mean-of-means
    birkhoffmeans = Array{Float64}(undef,M)
    for m = 1:M # generate M birkhoff means
        birkhoffmeans[m] = birkhoff_mean(f,A,N;N0=N0,x0=rand())
    end
    means_of_birkhoff_means[i] = mean(birkhoffmeans)
    stds_of_birkhoff_means[i] = std(birkhoffmeans)
end

tconst = cquantile(TDist(M-1),0.05/2)/sqrt(M)

figure(figsize=(10,6))
errorbar(means_of_birkhoff_means,1:100,xerr=tconst*stds_of_birkhoff_means,linestyle="",marker=".")
plot(fill(true_logistic38mean,2),[0,101],"k--"); ylim(0,101)
yticks([]);
```



Spin-up is also very important if it takes a while to "find" the physical measure:

In [415]:

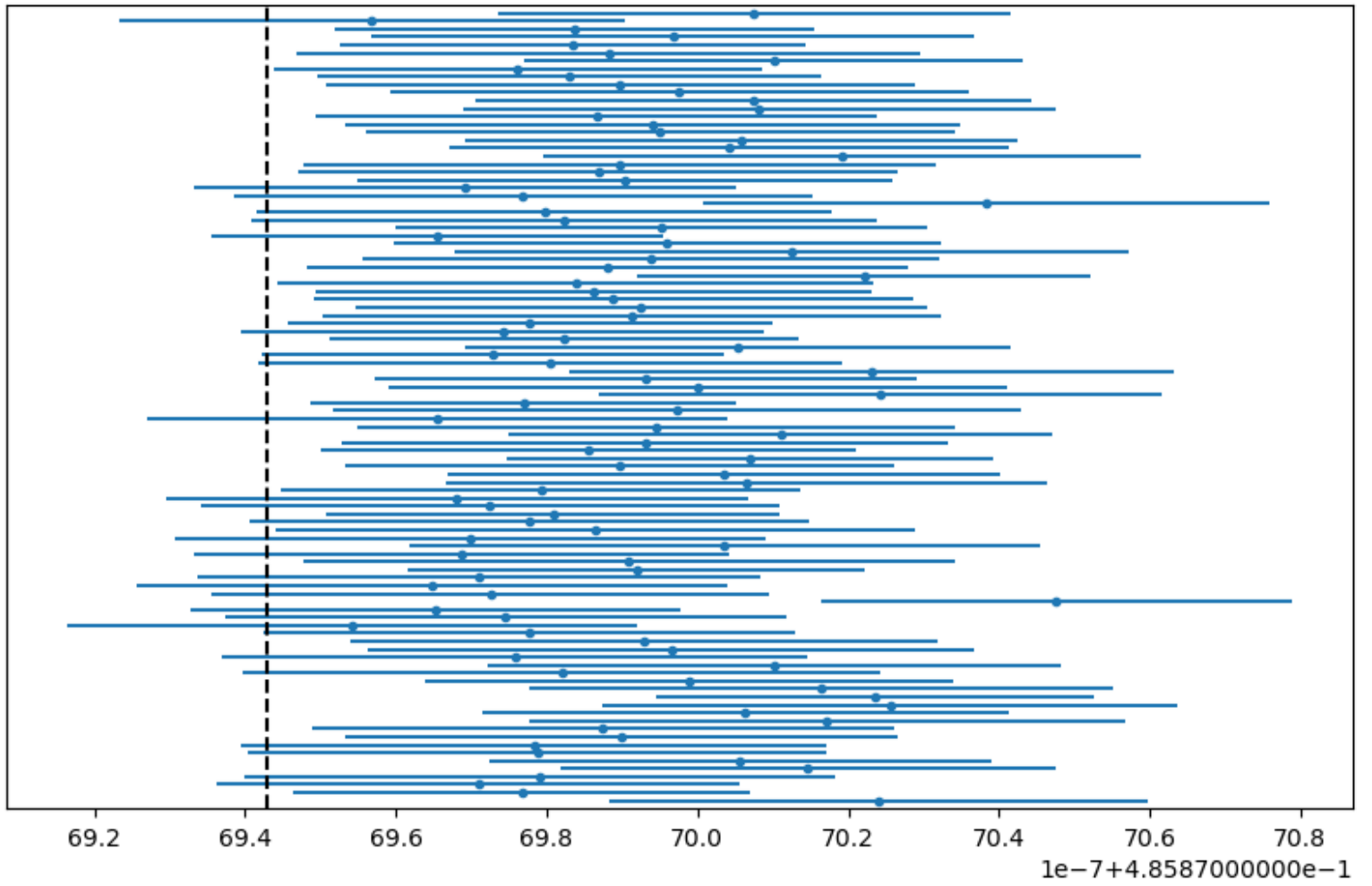
```
f(x) = 3.7030314384x*(1-x) # remember this guy

M = 20; N = 3*10^6; N0 = 10^6
means_of_birkhoff_means = Array{Float64}(undef,100)
stds_of_birkhoff_means = Array{Float64}(undef,100)

for i = 1:100 # generate 100 mean-of-means
    birkhoffmeans = Array{Float64}(undef,M)
    for m = 1:M # generate M birkhoff means
        birkhoffmeans[m] = birkhoff_mean(f,A,N;N0=N0,x0=rand())
    end
    means_of_birkhoff_means[i] = mean(birkhoffmeans)
    stds_of_birkhoff_means[i] = std(birkhoffmeans)
end

tconst = quantile(TDist(M-1),0.05/2)/sqrt(M)

figure(figsize=(10,6))
errorbar(means_of_birkhoff_means,1:100,xerr=tconst*stds_of_birkhoff_means,linestyle="",marker=".")
plot(fill(true_logistic37030314384mean,2),[0,101],"k--"); ylim(0,101)
yticks([]);
```



We've been doing a lot of simulations, and they seem to work, but they don't always work:

We've been doing a lot of simulations, and they seem to work, but they don't always work:

In [421]:

```
LSV(x) = x < 0.5 ? x*(1+(2x)^(0.9)) : 2x-1  
A(x) = x
```

Out[421]:

```
A (generic function with 1 method)
```

In [422]:

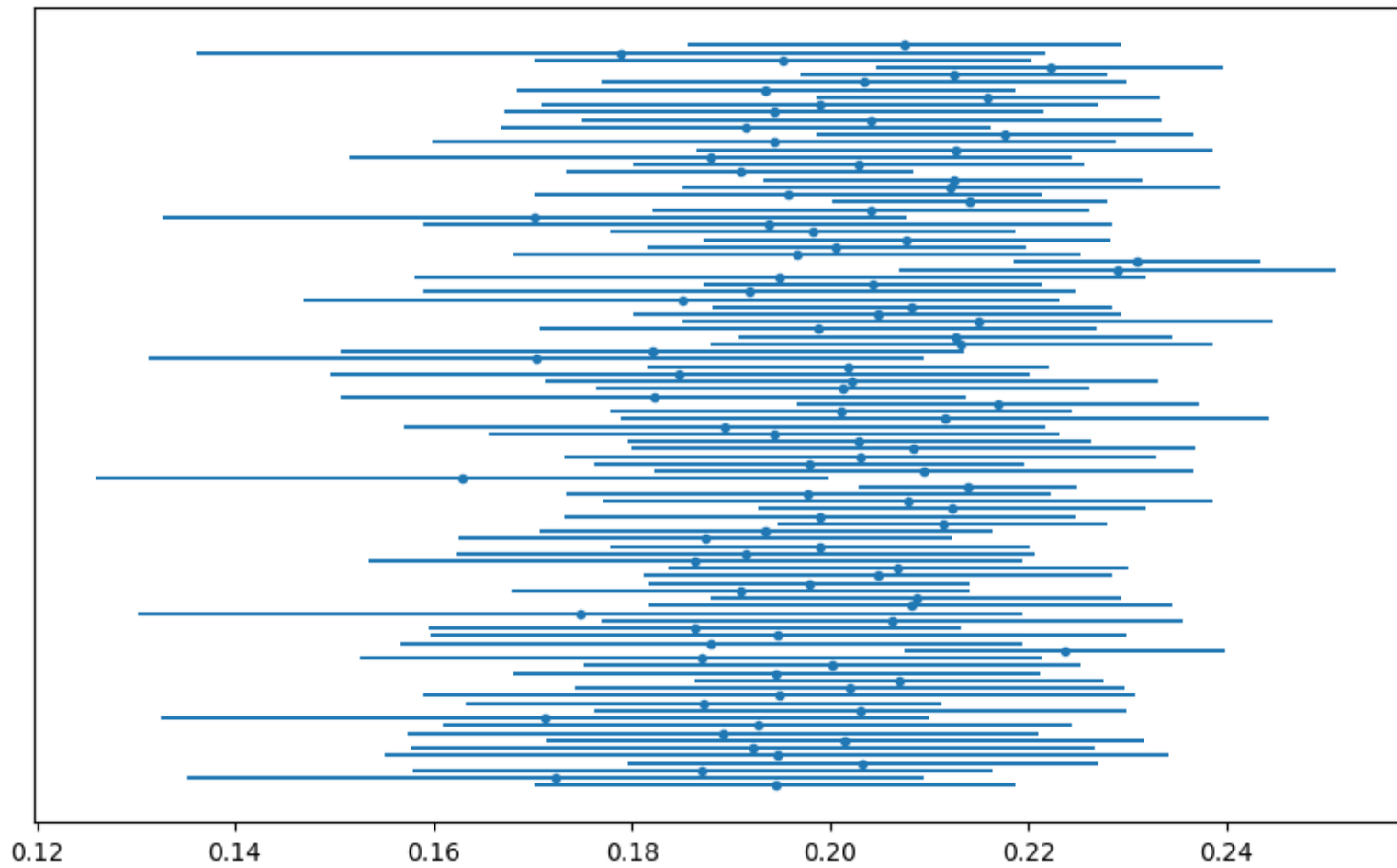
```
M = 20; N = 30000; N0 = 30000

means_of_birkhoff_means = Array{Float64}(undef,100)
stds_of_birkhoff_means = Array{Float64}(undef,100)

for i = 1:100 # generate 100 mean-of-means
    birkhoffmeans = Array{Float64}(undef,M)
    for m = 1:M # generate M birkhoff means
        birkhoffmeans[m] = birkhoff_mean(LSV,A,N;N0=N0,x0=rand())
    end
    means_of_birkhoff_means[i] = mean(birkhoffmeans)
    stds_of_birkhoff_means[i] = std(birkhoffmeans)
end

tconst = quantile(TDist(M-1),0.05/2)/sqrt(M)

figure(figsize=(10,6))
errorbar(means_of_birkhoff_means,1:100,xerr=tconst*stds_of_birkhoff_means,linestyle="",marker=".")
# plot(fill(true_LSVmean,2),[0,101],"k--"); ylim(0,101)
yticks([]);
```



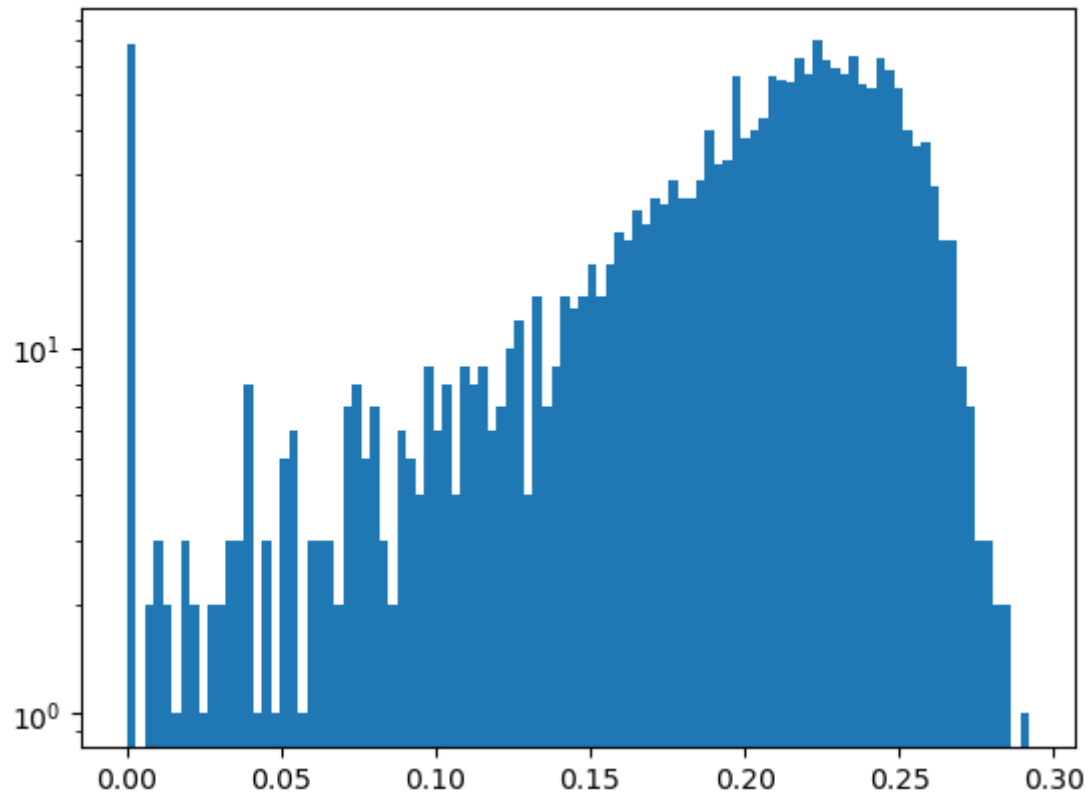
For this map/observable combination, our Birkhoff means aren't normally distributed:

In [423]:

```
M = 2000
birkhoffmeans = Array{Float64}(undef,M)
for m = 1:M # generate M birkhoff means
    birkhoffmeans[m] = birkhoff_mean(LSV,A,N;N0=N0,x0=rand())
end
```

In [424]:

```
hist(birkhoffmeans, bins=100);
semilogy()
```



Out[424]:

Any[]

Statistical test for chaos

(Really a statistical test for decay of correlations)

In [374]:

```
bumpfunc_raw(x) = exp(-1/(x*(1-x)))  
const bumpfunc_raw_cons = quadgk(bumpfunc_raw,0,1)[1]  
bumpfunc(x) = bumpfunc_raw(x) / bumpfunc_raw_cons
```

WARNING: redefinition of constant bumpfunc_raw_cons. This may fail, cause incorrect answers, or produce other errors.

Out[374]:

```
bumpfunc (generic function with 1 method)
```

In [375]:

```
function weighted_birkhoff_mean( f, # map  
                                A, # observation function  
                                N; # time series length  
                                twist_angle = 0, # twist  
                                N0=0, # spinup time  
                                x0=rand()) # initial value    x = x0  
    for i = 1:N0 #spin-up time  
        x = f(x)  
    end    twist = cis(twist_angle)  
    twistpow = 1.  
    birkhoff_sum = 0.  
    for n = 1:N  
        birkhoff_sum += twistpow*A(x)*bumpfunc(n/N)  
        x = f(x)  
        twistpow *= twist  
    end  
    birkhoff_sum / N # mean  
end
```

Out[375]:

weighted_birkhoff_mean (generic function with 1 method)

In [379]:

```
weighted_birkhoff_mean(x->3.6x*(1-x), A, 1000;twist_angle=2)
```

Out[379]:

```
0.0003829297923169078 - 0.0007249808053832529im
```

In []:

In []: